Printed Pages-2

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(Following Paper ID	and Roll No.	to be kile	d in your Ar	swe	Book)
PAPER ID: 2167	Roll No.				

B.Tech.

(SEM. V) ODD SEMESTER THEORY EXAMINATION 2010-11

COMPUTER GRAPHICS

Time: 2 Hours

Total Marks: 50

Note: Attempt all questions.

1. Answer any two parts:

 $(6 \times 2 = 12)$

- (a) What are the criteria that should be satisfied by a good line drawing algorithm? Explain.
- (b) Explain the mid point circle generating alogorithm.
- (c) Write a short note on the following:
 - (i) Random scan and Raster scan display
 - (ii) Frame buffer and video controller.
- 2. Answer any two parts:

 $(6 \times 2 = 12)$

- (a) Describe the Cohen Sutherland line clipping algorithm with suitable example.
- (b) Discuss the following transformations with a relevant example:
 - (i) Composite transformation
 - (ii) Reflection and shearing.
- (c) Write an algorithm for polygon clipping.

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[Turn Over

- 3. Write short notes on any two of the following: $(6 \times 2 = 12)$
 - (a) 3-D transformation
 - (b) 3-D projection
 - (c) 3-D clipping.
- 4. Answer any two parts:

 $(7 \times 2 = 14)$

- (a) Write an algorithm to draw Bezier curves.
- (b) What are the various back face detection algorithms? Explain any one of them.
- (c) Explain the following:
 - (i) Illumination models
 - (ii) Text clipping.

